

## CLAIMS

The invention is hereby claimed as follows:

1. A gaming device comprising:
  - 5 a game operable upon a wager by a player;
  - a single symbol generator operable upon an event associated with the game, said single symbol generator including a plurality of symbols;
  - at least one terminating condition, said terminating condition including a plurality of predetermined symbols of said symbols, wherein the symbol
  - 10 generator is operable to simultaneously generate a plurality of said symbols, wherein the simultaneous generation of the symbols by the symbol generator terminates when the terminating condition occurs including the simultaneous generation by the symbol generator of at least two of the predetermined symbols in a designated result area associated with said symbol generator,
  - 15 and wherein the simultaneous generation of less than said at least two predetermined symbols (a) does not cause termination of the simultaneous generations of the symbols by the symbol generator, (b) does not cause part of the terminating condition to be satisfied, and (c) does not cause an accumulation of any of the predetermined symbols for subsequently achieving
  - 20 the terminating condition; and
  - at least one outcome associated with the simultaneous generation of at least two of the symbols and adapted to be provided to the player.

2. The gaming device of Claim 1, wherein the terminating condition includes at least two related predetermined symbols.

3. The gaming device of Claim 1, wherein the predetermined symbols are  
5 different.

4. The gaming device of Claim 1, wherein the outcome includes an award provided to the player for each simultaneous generation by the symbol generator of symbols which does not cause the predetermined condition to  
10 occur.

5. The gaming device of Claim 1, wherein the symbol generator includes a single wheel.

15 6. The gaming device of Claim 5, wherein the designated result area includes at least two symbol areas of the single symbol generator which are indicated by result pointers associated with the wheel.

7. The gaming device of Claim 6, wherein the wheel moves relative to the  
20 result pointers.

8. The gaming device of Claim 6, wherein the result pointers move relative to the wheel.

9. The gaming device of Claim 1, wherein the generated symbols are numeric and non-numeric symbols.

5 10. The gaming device of Claim 9, wherein the predetermined symbols are non-numeric symbols.

11. The gaming device of Claim 10, wherein the outcome includes an award value equal to the sum of the numeric generated symbols.

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12. The gaming device of Claim 1, which includes a display device operable to display the single symbol generator.

13. The gaming device of Claim 12, wherein the symbol generator  
15 simultaneously generates more than two symbols in each generation.

14. A method of operating a game of a gaming device, said method comprising:

- (a) initiating the game including a plurality of symbols, said symbols including a plurality of predetermine symbols;
- 5 (b) simultaneously generating a plurality of the symbols;
- (c) displaying the generated symbols;
- (d) repeating steps (b) and (c) until at least two of said predetermined symbols are simultaneously generated by the symbol generator in a designated result area associated with said symbol generator, and wherein the simultaneous generation of less than said at least two predetermined symbols (i) does not cause termination of the game, (ii) does not cause part of a terminating condition including the predetermined symbols to be satisfied, and (iii) does not cause an accumulation of any of the  
10 predetermined symbols for subsequent simultaneous generations of the predetermined symbols; and
- 15 (e) terminating the game.

15. The method of Claim 14, which includes providing an award to a player  
20 for each simultaneous generation by the symbol generator of symbols which does not include simultaneous generation of the predetermined symbols.

16. The method of Claim 15, wherein step (b) includes generating the symbols on a single wheel and wherein the designated result area includes at least two symbol areas of the single wheel which are indicated by result pointers associated with the wheel.

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17. The method of Claim 16, which includes the step of moving the wheel relative to the result pointers.

18. The method of Claim 16, which includes the step of moving the result  
10 pointers relative to the wheel.

19. The method of Claim 14, wherein the step of generating symbols includes the step of generating numeric and non-numeric symbols.

15 20. The method of Claim 19, wherein the predetermined symbols are non-numeric symbols.

21. The method of Claim 19, which includes the step of providing a player with an award value equal to the sum of the numeric symbols generated by the  
20 symbol generator each time the predetermined symbols are not simultaneously generated by the symbol generator in the designated result area associated with said symbol generator.

22. The method of Claim 14, which includes the step of displaying the single symbol generator on a display device.

23. The method of Claim 14, wherein the game is provided to a player  
5 through a data network.

24. The method of Claim 23, wherein the data network is an internet.

25. A gaming device comprising:

- a game operable upon a wager by a player;
- a secondary game operable upon an event associated with the game;
- a single wheel in the secondary game including a plurality of sections,
- 5 each of said sections including at least one symbol;
- at least one terminating condition, said terminating condition including a plurality of predetermined symbols of said symbols;
- at least two section indicators associated with said wheel;
- a processor operable to activate the single wheel, cause the section
- 10 indicators to indicate sections on the wheel and terminate said secondary game if the terminating condition occurs including the simultaneous indication by the section indicators of sections on the wheel including at least two of the predetermined symbols, and wherein the simultaneous indication of less than said at least two predetermined symbols by the section indicators (a) does not
- 15 cause termination of the secondary game, (b) does not cause part of the terminating condition to be satisfied, and (c) does not cause an accumulation of any of the predetermined symbols for subsequently achieving the terminating condition; and
- at least one outcome associated with the simultaneous indication of at
- 20 least two of the symbols and adapted to be provided to the player.

26. The gaming device of Claim 25, wherein the terminating condition includes at least two related predetermined symbols.

27. The gaming device of Claim 25, wherein the predetermined symbols are different.

5 28. The gaming device of Claim 25, which includes an award provided to a player for each activation of the wheel which does not cause the predetermined condition to occur.

29. The gaming device of Claim 25, wherein the wheel moves relative to the  
10 section indicators.

30. The gaming device of Claim 25, wherein the section indicators move relative to the wheel.

15 31. The gaming device of Claim 25, wherein the symbols include numeric and non-numeric symbols.

32. The gaming device of Claim 31, wherein the predetermined symbols are non-numeric symbols.

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33. The gaming device of Claim 31, which includes an award value equal to the sum of the numeric symbols associated with sections indicated by the section indicators.



34. A method of operating a game of a gaming device, said method comprising:

- 5 (a) initiating a game including a plurality of symbols, said symbols including a plurality of predetermined symbols;
- (b) activating a wheel including a plurality of sections, said sections including said symbols;
- (c) indicating sections on the wheel with at least two section indicators;
- 10 (d) providing any award to a player associated with said symbols of the indicated sections; and
- (e) repeating steps (b) to (d) until at least two sections including the predetermined symbols are simultaneously indicated by the section indicators, wherein the simultaneous indication of less  
15 than said at least two sections including predetermined symbols by the section indicators (i) does not cause termination of the game, (ii) does not cause part of a terminating condition including the predetermined symbols to be satisfied, and (iii) does not  
20 cause an accumulation of any of the predetermined symbols for subsequent simultaneous indication of the predetermined symbols.

35. The method of Claim 34, which includes providing an award to a player for each simultaneous indication by the section indicators of sections including symbols which does not include the simultaneous indication of at least two sections including the predetermined symbols.

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36. The method of Claim 34, which includes the step of moving the wheel relative to the section indicators.

37. The method of Claim 34, which includes the step of moving the section  
10 indicators relative to the wheel.

38. The method of Claim 34, wherein the symbols include numeric and non-numeric symbols.

15 39. The method of Claim 38, wherein the predetermined symbols are non-numeric symbols.

40. The method of Claim 38, which includes the step of providing a player with an award value equal to the sum of any numeric symbols associated with  
20 sections indicated by the section indicator, when at least two sections including the predetermined symbols are not simultaneously indicated by the section indicators.

41. The method of Claim 34, wherein the game is provided to a player through a data network.

42. The method of Claim 41, wherein the data network is an internet.

43. A gaming device comprising:

a game;

a plurality of independent symbol generators in said game, each including a plurality of symbols;

5 at least one terminating condition, said terminating condition including at least two predetermined symbols, wherein one of the symbol generators is adapted to generate one of said predetermined symbols and another of said symbol generators is adapted to generate another one of said predetermined symbols;

10 a plurality of simultaneously generated symbols, including one symbol from each symbol generator; and

a display device for displaying the generated symbols,

whereby the game terminates when the terminating condition occurs including the simultaneous generation by the symbol generators of each of the  
15 predetermined symbols in a designated result area associated with said symbol generators, and wherein the simultaneous generation of less than said at least two predetermined symbols (a) does not cause termination of the game, (b) does not cause part of the terminating condition to be satisfied, and  
20 (c) does not cause an accumulation of any of the predetermined symbols for subsequently achieving the terminating condition.

44. The gaming device of Claim 43, wherein the terminating condition is the display of at least two related predetermined symbols.

45. The gaming device of Claim 43, wherein the terminating condition includes the display of more than two predetermined symbols.

5 46. The gaming device of Claim 43, which includes an award provided to a player for each simultaneous generation by the symbol generators of symbols which does not cause the predetermined condition to occur.

47. The gaming device of Claim 43, wherein each of the symbol generators  
10 are reels.

48. The gaming device of Claim 47, wherein the result areas are along the reels.

15 49. The gaming device of Claim 43, wherein the symbol generators are a plurality of reels, the symbols include numeric and non-numeric symbols and the non-numeric symbols are the predetermined symbols.

50. The gaming device of Claim 43, wherein the symbol generators include  
20 at least one spinning wheel.

51. The gaming device of Claim 43, wherein the generated symbols are numeric and non-numeric symbols.

52. The gaming device of Claim 51, wherein the predetermined symbols are non-numeric symbols.

- 5 53. The gaming device of Claim 52, which includes an award value equal to the sum of the numeric generated symbols.

54. A method of operating a game of a gaming device, said method comprising:

- (a) initiating the game;
- (b) generating a plurality of symbols on a plurality of symbol  
5 generators, said symbols including a plurality of predetermined  
symbols wherein one of the symbol generators is adapted to  
generate one of the predetermined symbols and another of said  
symbol generators is adapted to generate another of the  
predetermined symbols;
- 10 (c) displaying the generated symbols;
- (d) repeating steps (b) and (c) until at least two of the predetermined  
symbols are simultaneously generated by the symbol generators  
in a designated result area associated with each said symbol  
generators, and wherein the simultaneous generation of less  
15 than said at least two predetermined symbols (i) does not cause  
termination of the game and (ii) does not cause an accumulation  
of any of the predetermined symbols for subsequent  
simultaneous generation of the predetermined symbols; and
- (e) terminating the game.

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55. The method of Claim 54, which includes providing an award to a player for each simultaneous generation by the symbol generators of symbols which does not include simultaneous generation of at least two of the predetermined symbols.

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56. The method of Claim 55, wherein step (b) includes generating the symbols on reels and the result areas are along a payline associated with the reels.

10 57. The method of Claim 54, wherein the step of generating symbols includes the step of generating numeric and non-numeric symbols.

58. The method of Claim 57, which includes the step of providing at least two non-numeric symbols as the predetermined symbols.

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59. The method of Claim 57, which includes the step of providing a player with an award value equal to the sum of the numeric symbols generated by the symbol generators each time the at least two predetermined symbols are not simultaneously generated by the symbol generators in the designated result  
20 area associated with each said symbol generators.



60. The method of Claim 54, wherein the step of generating symbols includes the step of providing a plurality of reels and a plurality of symbols on the reels.
- 5 61. The method of Claim 54, wherein the step of generating symbols includes the step of providing at least one spinning wheel and a plurality of symbols on the spinning wheel.
62. The method of Claim 54, wherein the game is provided to a player  
10 through a data network.
63. The method of Claim 62, wherein the data network is an internet.

64. A gaming device comprising:

a game;

a plurality of independent symbol generators in said game, each symbol generator including a plurality of symbols;

5 at least one terminating condition, said terminating condition including at least two predetermined symbols, wherein a first predetermined symbol is adapted to be generated by first one of the symbol generators and a second predetermined symbol is adapted to be generated by a second one of said symbol generators;

10 a display device; and

a processor operable with said display device and symbol generators to cause the random generation of a plurality of said symbols including one symbol from each symbol generator and terminate said game if the terminating condition occurs including the simultaneous generation by the symbol  
15 generators of each of the first and second predetermined symbols in a designated result area associated with said first and second symbol generators, and wherein the simultaneous generation of less than said at least two predetermined symbols (a) does not cause termination of the game, (b) does not cause part of the terminating condition to be satisfied, and (c) does  
20 not cause an accumulation of any of the predetermined symbols for subsequently achieving the terminating condition.

65. The gaming device of Claim 64, wherein said terminating condition includes at least two related predetermined symbols.

66. The gaming device of Claim 64, wherein said terminating condition  
5 includes at least two different predetermined symbols.

67. The gaming device of Claim 64, wherein the symbol generators include a plurality of reels.

10 68. The gaming device of Claim 64, wherein the symbol generators include at least one spinning wheel.

69. The gaming device of Claim 64, wherein the symbols are numeric and non-numeric symbols.

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70. The gaming device of Claim 69, wherein the predetermined symbols are non-numeric symbols.

71. The gaming device of Claim 69, which includes an award provided to  
20 the player based on the generated numeric symbols when the predetermined condition does not occur.

72. A method of operating a gaming device comprising the steps of:

(a) initiating a game;

(b) randomly generating a plurality of symbols on a plurality of symbol generators, wherein a first symbol generator is adapted to generate a first predetermined symbol and a second symbol generator is adapted to generate a second predetermined symbol;

(c) displaying the generated symbols;

(d) providing an award, if any, to a player based on said symbols; and

(e) repeating steps (b) to (d) until the first and second predetermined symbols are simultaneously generated by the first and second symbol generators in a designated result area associated with each of said symbol generators, and wherein the simultaneous generation of less than said first and second predetermined symbols (i) does not cause termination of the game and (ii) does not cause an accumulation of any of the predetermined symbols for subsequent simultaneous generation of the predetermined symbols.

73. The method of Claim 72, wherein the step of randomly generating a plurality of symbols includes the step of generating numeric and non-numeric symbols.

74. The method of Claim 73, at least two non-numeric symbols are the first and second predetermined symbols.

5 75. The method of Claim 72, wherein the game is provided to a player through a data network.

76. The method of Claim 75, wherein the data network is an internet.